

# MANDURAH ASSOCIATION REFEREE ON-COURT ASSESSMENT GRID 2015

Name – \_\_\_\_\_ Dates .....

CRITERIA	Y/N	COMPETENCIES
<b>1. Game Start</b> – Jumpers feet to line		*Level O referee.
- Blow whistle / whistle out of mouth		
- Ball toss ok.		
- Correct movement – Ref (trail) – Ump(lead)		
- 2nd half re-start – whistle/hand ball to player.		
<b>2. Game Stop</b> – clear whistle.		
<b>3. Signals</b>		
- <b>Violation</b> -stop clock / viol type / direction.		
- <b>Foul sequence</b> - stop clock ./ foul type		
- Moves to A1 close to score-table / stop.		
- Player number / Foul type / Penalty or direction		
- <b>Substitution</b> – whistle/ signal / beckon players /ready.		
- <b>Time-out</b> – whistle /signal / 1 min / no spectators on ct.		
- <b>3 pt</b> – initiates / repeats/ score only by trail ref.		
- <b>2 pt</b> – trail ref or lead if lead calls foul on shooter.		
- <b>Free-throws</b> – lead voice 3/2/1 shot – trail 3/2/1 shot.		
<b>4. After Stop</b>		
- Re-starts game from right spot – no inbound under bbd.		
- Move defender back if little room to inbound.		
<b>5. Position</b>		<b>AREAS TO WORK ON</b>
- Get over centre in trail when ball in front court.		
- Get ahead of play in lead.		
- Moves in Lead & Trail to get gap.		
<b>6. Principles</b>		
- Works to left - Lead/Trail		
- Lines.		
- Back court cover RHS on press.		
- Doesn't ball-watch – lead-back/ct – trail/A4		
- Switching.		
- Using voice.		
- Areas.		
- Shot put up – Ld – eyes down. Trail – aware of ball.		
- Contact adjudication.		
<b>7. Calls</b>		
- Shooter contact.		
- Ball carrier contact.		
- Made with effect on play in mind.		
<b>8. Team-work.</b>		
- Works co-operatively with partner		
- Helps to pack up.		
- Partner awareness – subs/time-outs/areas.		